TITLE: Slap Happy

IMPACT: Challenges group members to concentrate and pay attention to other group members while engaged in a seemingly simple task; energizes through the physical activity and rhythmic nature of tapping

RISK: Low

GROUP SIZE: 6 or more

TIME REQUIRED: 5 - 15 minutes

DIRECTIONS:
• Group members kneel in a circle with hands flat on the floor in the circle. (This can also be played on a large table.) Each person places her right hand to the right of the left hand of the person to her right and left hand to the left of the right hand of the person to her left. In this way, each person’s hand is flat on the floor between hands of the two people on either side of her.
• The game begins with one person tapping the ground once with one hand. One tap sends the tap in a clockwise direction. The person’s hand immediately next to the first person’s tapping hand taps next and so on around the circle.
• If someone taps twice, the tap is then sent counterclockwise or in the opposite direction to that which it has been traveling.
• Those who tap or even move their hands out of order or messes up in any other way are out. The circle then re-adjusts and tapping begins again.
• People on either side of a person who is out and leaves the circle do not have to move their hands over those of the people now next to them.
• The game continues until only two hands remain in the circle.

OPTION:
• As a variation, the circle can become smaller each time a new person is out, with those remaining in the game having to replace their hands between those of the people next to them.
• People can tap more then once or twice. Essentially an even number of taps (2, 4…) changes the direction the tap was traveling and an odd number of taps continues the tap in the same direction.
• This can be played with feet instead of hands. Players sit or stand.